

7 Test Third Edition

2025 ICC World Test Championship final

Africa. South Africa won the match by 5 wickets to win the third edition of the ICC World Test Championship. This marked South Africa's maiden win of the - The 2025 ICC World Test Championship final was a Test cricket match played at Lord's, London from 11 to 14 June to determine the winner of the 2023–2025 ICC World Test Championship. It was played between Australia and South Africa.

South Africa won the match by 5 wickets to win the third edition of the ICC World Test Championship. This marked South Africa's maiden win of the Championship. As winners, they received a cash prize of US\$3.6 million, while the Australian team received a cash prize of US\$2.1 million. This was also South Africa's first ICC title since 1998.

2025–2027 World Test Championship

The 2025–2027 ICC World Test Championship is the fourth edition of the ICC World Test Championship. It is being played in Test format. It started on 17 - The 2025–2027 ICC World Test Championship is the fourth edition of the ICC World Test Championship. It is being played in Test format. It started on 17 June 2025 with the contest between Sri Lanka and Bangladesh, and it is scheduled to finish in June 2027 with the final match planned to be played at Lord's.

IQ classification

adults. By the current "deviation IQ" definition of IQ test standard scores, about two-thirds of all test-takers obtain scores from 85 to 115, and about 5 percent - IQ classification is the practice of categorizing human intelligence, as measured by intelligence quotient (IQ) tests, into categories such as "superior" and "average".

In the current IQ scoring method, an IQ score of 100 means that the test-taker's performance on the test is of average performance in the sample of test-takers of about the same age as was used to norm the test. An IQ score of 115 means performance one standard deviation above the mean, while a score of 85 means performance one standard deviation below the mean, and so on. This "deviation IQ" method is now used for standard scoring of all IQ tests in large part because they allow a consistent definition of IQ for both children and adults. By the current "deviation IQ" definition of IQ test standard scores, about two-thirds of all test-takers obtain scores from 85 to 115, and about 5 percent of the population scores above 125 (i.e. normal distribution).

When IQ testing was first created, Lewis Terman and other early developers of IQ tests noticed that most child IQ scores come out to approximately the same number regardless of testing procedure. Variability in scores can occur when the same individual takes the same test more than once. Further, a minor divergence in scores can be observed when an individual takes tests provided by different publishers at the same age. There is no standard naming or definition scheme employed universally by all test publishers for IQ score classifications.

Even before IQ tests were invented, there were attempts to classify people into intelligence categories by observing their behavior in daily life. Those other forms of behavioral observation were historically important for validating classifications based primarily on IQ test scores. Some early intelligence classifications by IQ testing depended on the definition of "intelligence" used in a particular case. Current IQ

test publishers take into account reliability and error of estimation in the classification procedure.

2023–2025 World Test Championship

The 2023–2025 ICC World Test Championship was the third edition of the ICC World Test Championship. It started in June 2023 with the Ashes, which was - The 2023–2025 ICC World Test Championship was the third edition of the ICC World Test Championship. It started in June 2023 with the Ashes, which was contested between England and Australia, and it finished in June 2025 with the final, played between Australia and South Africa at Lord's.

In the final, South Africa defeated Australia by 5 wickets to win their maiden championship. This was also their second ICC trophy after 1998.

Close Encounters of the Third Kind

Adam Savage's Tested (August 28, 2019). Adam Savage Examines the Mother Ship Model from Close Encounters of the Third Kind!. Retrieved July 7, 2024 – via - Close Encounters of the Third Kind is a 1977 American science fiction drama film written and directed by Steven Spielberg, starring Richard Dreyfuss, Melinda Dillon, Teri Garr, Bob Balaban, Cary Guffey, and François Truffaut. The film depicts the story of Roy Neary, an everyday blue-collar worker in Indiana, whose life changes after an encounter with an unidentified flying object (UFO), and Jillian Guiler, a single mother whose three-year-old son Barry is abducted during the same UFO manifestation.

Close Encounters was a long-cherished project for Spielberg. In late 1973, he developed a deal with Columbia Pictures for a science-fiction film. Though Spielberg received sole credit for the script, he was assisted by Paul Schrader, John Hill, David Giler, Hal Barwood, Matthew Robbins, and Jerry Belson, all of whom contributed to the screenplay in varying degrees. The title is derived from Ufologist J. Allen Hynek's classification of close encounters with extraterrestrials, in which the third kind denotes human observations of extraterrestrials or "animate beings". Douglas Trumbull served as the visual effects supervisor, while Carlo Rambaldi designed the extraterrestrials.

Made on a production budget of US\$19.4 million, Close Encounters was released in a limited number of cities on November 16 and 23, 1977, and expanded into wide release the following month. It was a critical and financial success, eventually grossing over \$300 million worldwide. It received numerous awards and nominations at the 50th Academy Awards, 32nd British Academy Film Awards, the 35th Golden Globe Awards and the 5th Saturn Awards, and has been widely acclaimed by the American Film Institute.

In December 2007, it was deemed "culturally, historically, or aesthetically significant" by the United States Library of Congress and selected for preservation in the National Film Registry. A Special Edition was released theatrically in 1980. Spielberg agreed to create this edition to add more scenes that they had been unable to include in the original release, with the studio demanding a controversial scene depicting the interior of the extraterrestrial mothership. Spielberg's dissatisfaction with the altered ending scene led to a third version, the Director's Cut on VHS and LaserDisc in 1998 (and later DVD and Blu-ray). It is the longest version, combining Spielberg's favorite elements from both previous editions but removing the scenes inside the mothership. The film was later remastered in 4K and was then re-released in theaters on September 1, 2017, by Sony Pictures Releasing for its 40th anniversary.

Stanford–Binet Intelligence Scales

administered intelligence test that was revised from the original Binet–Simon Scale by Alfred Binet and Théodore Simon. It is in its fifth edition (SB5), which was - The Stanford–Binet Intelligence Scales (or more commonly the Stanford–Binet) is an individually administered intelligence test that was revised from the original Binet–Simon Scale by Alfred Binet and Théodore Simon. It is in its fifth edition (SB5), which was released in 2003.

It is a cognitive-ability and intelligence test that is used to diagnose developmental or intellectual deficiencies in young children, in contrast to the Wechsler Adult Intelligence Scale (WAIS). The test measures five weighted factors and consists of both verbal and nonverbal subtests. The five factors being tested are knowledge, quantitative reasoning, visual-spatial processing, working memory, and fluid reasoning.

The development of the Stanford–Binet initiated the modern field of intelligence testing and was one of the first examples of an adaptive test. The test originated in France, then was revised in the United States. It was initially created by the French psychologist Alfred Binet and the French psychiatrist Théodore Simon, who, following the introduction of a law mandating universal education by the French government, began developing a method of identifying "slow" children, so that they could be placed in special education programs, instead of labelled sick and sent to the asylum. As Binet and Simon indicated, case studies might be more detailed and helpful, but the time required to test many people would be excessive. In 1916, at Stanford University, the psychologist Lewis Terman released a revised examination that became known as the Stanford–Binet test.

3DMark

versions as each test is based on a specific version of the DirectX API. 3DMark 11 and earlier versions, being no longer suitable to test modern hardware - 3DMark is a computer benchmarking tool created and developed by UL (formerly Futuremark), to determine the performance of a computer's 3D graphic rendering and CPU workload processing capabilities. Running 3DMark produces a 3DMark score, with higher numbers indicating better performance. The 3DMark measurement unit is intended to give a normalized means for comparing different PC hardware configurations (mostly graphics processing units and central processing units), which proponents such as gamers and overclocking enthusiasts assert is indicative of end-user performance capabilities.

Many versions of 3DMark have been released since 1998. Scores cannot be compared across versions as each test is based on a specific version of the DirectX API. 3DMark 11 and earlier versions, being no longer suitable to test modern hardware, have been made available as freeware by providing keys to unlock the full version on the UL website.

India national cricket team

Championship finals, finishing runners-up in 2021 and 2023, while finishing third in 2025. Test rivalries include the Border–Gavaskar Trophy with Australia, Freedom - The India men's national cricket team, also known as Men in Blue, represents India in international cricket. It is governed by the Board of Control for Cricket in India (BCCI) and is a full member nation of the International Cricket Council with Test, ODI and T20I status. India are the current holders of the T20 World Cup, the Champions Trophy and the Asia Cup.

The team has played 594 Test matches, winning 183, losing 186, with 224 draws and 1 tie. As of August 2025, India is ranked fourth in the ICC Men's Test Team Rankings with 107 rating points. India have played in two of the three World Test Championship finals, finishing runners-up in 2021 and 2023, while finishing third in 2025.

Test rivalries include the Border–Gavaskar Trophy with Australia, Freedom Trophy with South Africa, Anderson–Tendulkar Trophy with England.

The team has played 1,066 ODI matches, winning 567, losing 445, tying 10 and with 44 ending in a no-result. As of August 2025, India is ranked first in the ICC Men's ODI Team Rankings with 124 rating points. India have appeared in the World Cup final four times in 1983, 2003, 2011, and 2023 and have won the World Cup twice in 1983 and 2011. It was the second team, after the West Indies, to win the World Cup, and the first to win the competition on home soil after winning it in 2011. India have also won the Champions Trophy three times, in 2002, 2013 and 2025. In addition to that, they have also won the ODI Asia Cup seven times, in 1984, 1988, 1990–91, 1995, 2010, 2018, and 2023.

The team has played 247 Twenty20 International matches, winning 164, losing 71, tying 6 and with 6 ending in a no-result. As of August 2025, India is ranked first in the ICC Men's T20I Team Rankings with 271 rating points. India have won the T20 World Cup twice in 2007 and 2024. They have also won the T20 Asia Cup in 2016 and have secured a gold medal at the Asian Games in 2022.

Warhammer Fantasy Roleplay

published a third edition under licence in November 2009. This edition used a new system retaining few mechanics of the original. Then the fourth edition rooted - Warhammer Fantasy Roleplay or Warhammer Fantasy Role-Play (abbreviated to WFRP or WHFRP) is a role-playing game set in the Warhammer Fantasy setting, published by Games Workshop or its licensees.

The first edition of WFRP was published in 1986 and later re-published by Hogshead Publishing. The second edition developed by Green Ronin Publishing was published in 2004 by Black Industries. Fantasy Flight Games published a third edition under licence in November 2009. This edition used a new system retaining few mechanics of the original. Then the fourth edition rooted in the first and second editions was released under licence by Cubicle 7 in 2018.

Minecraft

Game, and now known as the Java Edition—on 10, 11 or 12 May 2009, and ended on 13 May, when Persson released a test video on YouTube of an early version - Minecraft is a sandbox game developed and published by Mojang Studios. Formally released on 18 November 2011 for personal computers following its initial public alpha release on 17 May 2009, it has been ported to numerous platforms, including mobile devices and various video game consoles.

In Minecraft, players explore a procedurally generated, three-dimensional world with virtually infinite terrain made up of voxels. Players can discover and extract raw materials, craft tools and items, and build structures, earthworks, and machines. Depending on the game mode, players can fight hostile mobs, as well as cooperate with or compete against other players in multiplayer. The game's large community offers a wide variety of user-generated content, such as modifications, servers, player skins, texture packs, and custom maps, which add new game mechanics and possibilities.

Originally created in 2009 by Markus "Notch" Persson using the Java programming language, Jens "Jeb" Bergensten was handed control over the game's continuing development following its full release in 2011. In 2014, Mojang and the Minecraft intellectual property were purchased by Microsoft for US\$2.5 billion; Xbox Game Studios hold the publishing rights for the Bedrock Edition, the cross-platform version based on the mobile Pocket Edition which replaced the existing console versions in 2017. Bedrock is updated concurrently

with Mojang's original Java Edition, although with numerous, generally small, differences.

Minecraft is the best-selling video game of all time, with over 350 million copies sold (as of 2025) and 140 million monthly active players (as of 2021). It has received critical acclaim, winning several awards and being cited as one of the greatest video games of all time; social media, parodies, adaptations, merchandise, and the annual Minecon conventions have played prominent roles in popularizing the game. The game's speedrunning scene has attracted a significant following. Minecraft has been used in educational environments to teach chemistry, computer-aided design, and computer science. The wider Minecraft franchise includes several spin-off games, such as Minecraft: Story Mode, Minecraft Earth, Minecraft Dungeons, and Minecraft Legends. A live-action film adaptation, titled A Minecraft Movie, was released in 2025, and became the second highest-grossing video game film of all time.

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